Weak Twos

An opening bid of 2∇ or $2 \wedge$ shows a 6 card suit and 6-10 HCP. (At least 4 HCP should be in the long suit)

Examples

♠KQ10963 Open 2**♠**

¥73

♦1065

♣K7

♠AJ82 Open 1♥, with 4 cards in the other major do not open a weak 2.

♥KQ10963 This hand is strong enough to open at the 1 level.

♦65

%4

♠QJ63 Pass, do not open a weak 2 with four cards in the other major.

♥AJ10872

♦7

495

Responses

With 15+ HCP Bid 2NT (alerted) This asks opener to describe their hand.

With a fit (remember you only need 2 of partner's suit) for partner and 12-15 points including distribution invite to game by bidding 3 of opener's suit. Opener then adds distribution to their hand and either passes or bids game.

To change the suit you need 6 cards in the other major or a 7 card minor.

Opener's 2nd bid

3 of their suit 6-7 HCP

A new suit 8-10 HCP and the Ace or King of that suit (not a singleton or

void)

3NT 8-10 HCP and no Ace or King to show.

Examples

Partner has opened 2

A84 Respond 2NT: you have a fit, 14 HCP and 1 for the doubleton

♥K104

♦AK872

♣A9

Partner has opened 2♥ **♠**AQ876 Pass **¥**9 ♦Q972 **♠**765 Partner **♦**KQ9876 Opens 2♠ **¥**87 **♦**J109 **♣**A5 You Respond 3♠ **♠**J54 **♥**A6 ♦KQ865 **♣**Q98

Partner has 12 points with distribution and should bid game.

If your partnership decides to play weak 2s you will need to change your other opening 2 bids.

2♣ = 20-22 HCP with a five card major; or Playing Tricks.

2♦ = 23+ HCP, This is a game force. 2NT = 20-22 HCP, no 5 card major.

The above is quite simplistic and requires partnership understanding.